



# DOG CHAIN

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# What is DogChain?

*You are a sweet little lamb rescuing alien slug-dogs lost in space.*

- Finding Dogs
  - When you find these dogs, they follow you to your spaceship.
  - The more dogs you find, the more levels you unlock.
  - When you find all the slug dogs, the path to the alpha-dog is unlocked.
- Challenge
  - When you bring dogs to your spaceship, you rest up for another day of rescuing, but the challenges outside increase as high-friction spacedust settles into the map
- Exploration
  - There are dogs and power-ups throughout the map, explore to find them all!



# Innovative Mechanics

*Mechanics not often found in other games.*

- DogChaining
  - Allow allies to follow you throughout the map
  - Store allies in prime locations
  - Challenge of navigating with allies in tow
- Player Movement
  - Oxygen pushes you away from the mouse click
  - Player bounces off of walls
  - Player can strategically bounce off of walls to redirect their movement instead of wasting oxygen
- Friction Zones
  - The landscape changes when you visit the spaceship
  - The landscape effects player movement
  - The friction makes the player use more oxygen



## Design Facts

- Art
- Audio
- Level Editor



# Thank you!

Please let us know if you have any questions.

